

Improving Ideal Arithmetic

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Function Fields

Applications of Ideal Arithmetic

Arithmetic of ideal of function fields has many applications:

- invariant computation (class group, regulator / fundamental units)
- cryptography
- constructing cubic function fields of a given discriminant

For all, want the arithmetic to be as fast as possible. Minimize:

- number of field multiplications
- number of inversions (about 100 muls each in odd char, 10 in even)

Approaches to Speed Ideal Arithmetic

Optimization for arithmetic can happen at three levels:

- Optimize arithmetic in the field K
- Optimize divisor class arithmetic
- Optimize certain arithmetic operations in the class group (e.g. tripling, scalar multiplication)

Approaches to fast divisor class arithmetic:

- Optimize addition/reduction formulas
 - Optimize generic formulas (e.g. NUCOMP)
 - Optimize for fixed, small genus (explicit formulas)
- Use different curve/function field descriptions

Divisor Addition

Recall the formulas for divisor addition:

Theorem

Let $D_1 = (u_1, v_1)$ and $D_2 = (u_2, v_2)$ be semi-reduced divisors. Then $D_1 + D_2 = D + \text{div}(s)$ where $D = (u, v)$ is a semi-reduced divisor, and $s, u, v \in \mathbb{F}_q[x]$ are computed as follows:

- 1 Let $s = \gcd(u_1, u_2, v_1 + v_2 + h) = au_1 + bu_2 + c(v_1 + v_2 - h)$
- 2 Set $u = \frac{u_1 u_2}{s^2}$.
- 3 Set $v = \frac{au_1 v_2 + bu_2 v_1 + c(v_1 v_2 + f)}{s} \pmod{u}$

NUCOMP

Problem with add/reduce:

- Mumford representation of reduced ideal/divisor has $\deg(u) \leq g$
- intermediate operands (before reduction) have degree $\leq 2g$

NUCOMP (Shanks 1988):

- apply partial reduction *before* multiplication, to reduce operand sizes
- Shanks: composition of positive-definite binary quadratic forms
- J./van der Poorten (2002), J./Scheidler/Stein (2007): generalized to hyperelliptic function fields
- more complicated algorithm, but intermediate operands usually have degree $\leq 3g/2$
- J./Scheidler/Stein (2007): faster for $g > 6$ (roughly)

NUCOMP: Main Idea

Consider $(u_1, v_1) + (u_2, v_2) = (u, v)$. Set $w_2 = (f + hv_2 - v_2^2)/u_2$.

- From addition law:

$$v \equiv \frac{au_1v_2 + bu_2v_1 + c(v_1v_2 + f)}{s} \pmod{u}$$

$$= v_2 + U \frac{u_2}{s} \text{ with } U \equiv b(v_1 - v_2) + cw_2 \pmod{u_1/s}$$

- reduction of $(u, v) \leftrightarrow$ continued fraction expansion of $(v + y)/u$
- rational function $sU/u_1 \approx (v + y)/u$ (irrational)
- rational continued fraction expansion gives same partial quotients as the irrational one (first few iterations)
- can derive formulas to compute reduction of (u, v) without first computing u and v

NUCOMP: Description ($C : y^2 = f(x)$)

1. Compute s, U as before. Set $L = u_1/s, N = u_2/s$.
2. Set $R_{-2} = U, R_{-1} = u_1/s, C_{-2} = -1, C_{-1} = 0$. Iterate

$$q_i = \lfloor R_{i-2}/R_{i-1} \rfloor, \quad R_i = R_{i-2} - q_i R_{i-1}, \quad C_i = C_{i-2} - q_i C_{i-1}$$

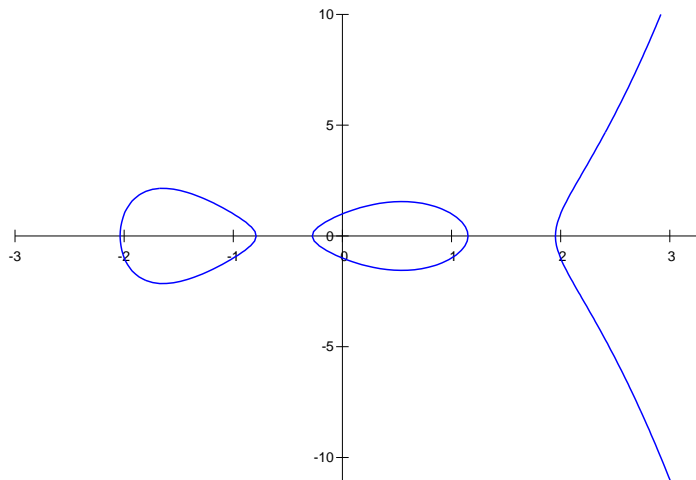
until $\deg(R_i) \leq (\deg(u_1) - \deg(u_2) + g + (g \bmod 2))/2 < \deg(R_{i-1})$

3. Compute:

- $M_1 = (NR_i - (v_1 - v_2)C_i)/L$
- $M_2 = (R_i(v_1 + v_2) - sw_2 C_i)/L$
- $u = (-1)^{i-1}(R_i M_1 - C_i M_2)$
- $v = (NR_i + u C_{i-1})/C_i - v_2 \pmod{u}$

Geometric Method: An Example

$H : y^2 = x^5 - 5x^3 + 4x - 1$ over \mathbb{Q} , genus $g = 2$



The Jacobian (geometrically)

Jacobian of H : $\text{Jac}_H(\bar{K}) = \text{Div}_H^0(\bar{K}) / \text{Prin}_H(\bar{K})$

Motto: “Any complete collection of points on a *function* sums to zero.”

$$H(\bar{K}) \hookrightarrow \text{Jac}_H(\bar{K}) \quad \text{via } P \mapsto [P]$$

For elliptic curves: $E(\bar{K}) \cong \text{Jac}_E(\bar{K}) \quad (\Rightarrow E(\bar{K}) \text{ is a group})$

Identity: $[\infty] = \infty - \infty$

Inverses: The points

$$P = (x_0, y_0) \quad \text{and} \quad \bar{P} = (x_0, -y_0 - h(x_0))$$

on H both lie on the function $x = x_0$, so

$$-[P] = [\bar{P}]$$

Semi-Reduced and Reduced Divisors

Every class in $\text{Jac}_H(\overline{K})$ contains a divisor $\sum_{\text{finite}} m_P [P]$ such that

- all $m_P > 0$ (replace $-[P]$ by $[\overline{P}]$)
- if $P = \overline{P}$, then $m_P = 1$ (as $2[P] = 0$)
- if $P \neq \overline{P}$, then only one of P, \overline{P} can appear (as $[P] + [\overline{P}] = 0$)

Such a divisor is **semi-reduced**. If $\sum m_P \leq g$, then it is **reduced**.

E.g. $g = 2$: reduced divisors are of the form $[P]$ or $[P] + [Q]$.

Theorem

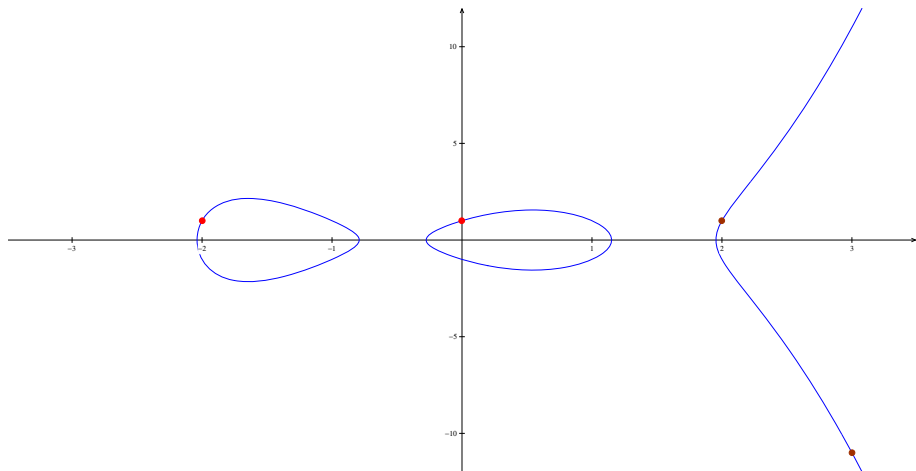
Every class in $\text{Jac}_H(\overline{K})$ contains a unique reduced divisor.

$D_1 \oplus D_2$: the reduced divisor in the class $[D_1 + D_2]$

An Example of Reduced Divisors

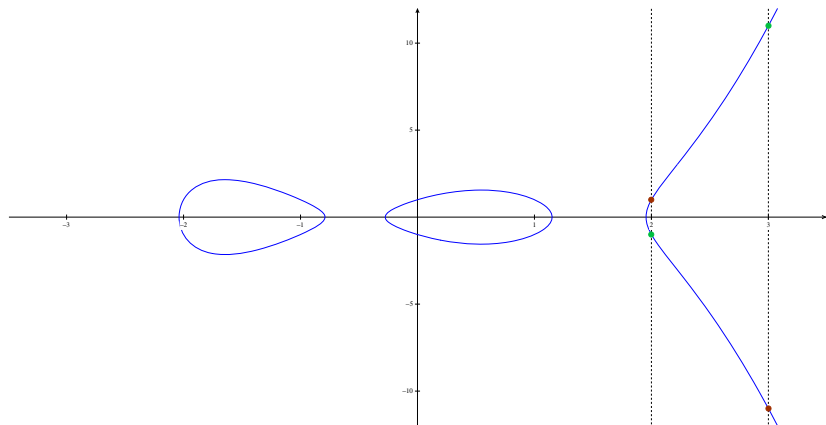
$$D_1 = (-2, 1) + (0, 1)$$

$$D_2 = (2, 1) + (3, -11)$$



Inverses on Hyperelliptic Curves

The inverse of $D = P_1 + P_2 + \cdots + P_r$ is $-D = \bar{P}_1 + \bar{P}_2 + \cdots + \bar{P}_r$

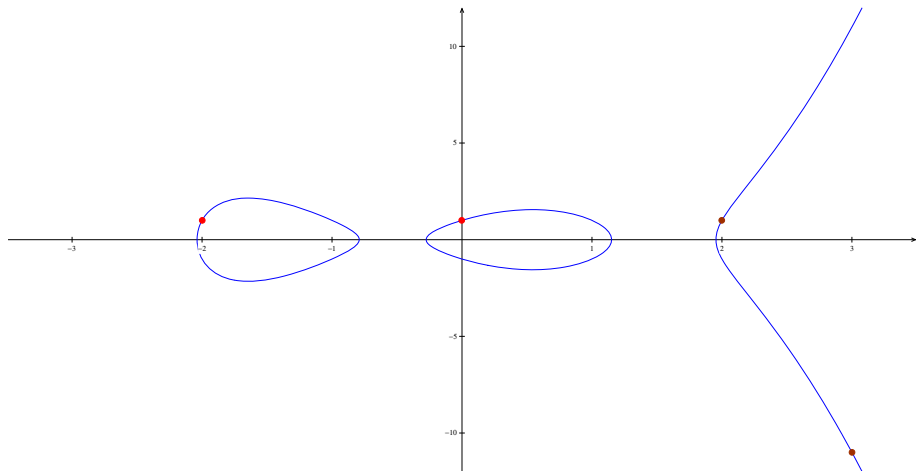


$$-(\bullet + \bullet) = (\bullet + \bullet)$$

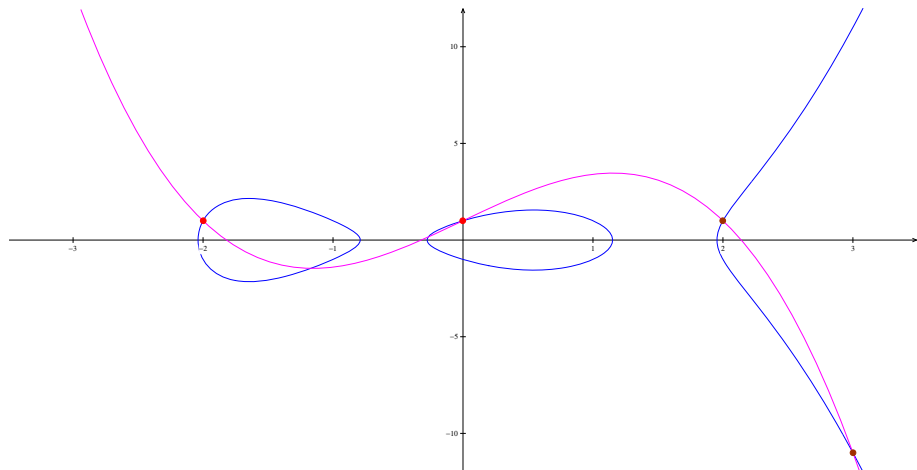
Addition on Genus 2 Curves

$$D_1 = (-2, 1) + (0, 1)$$

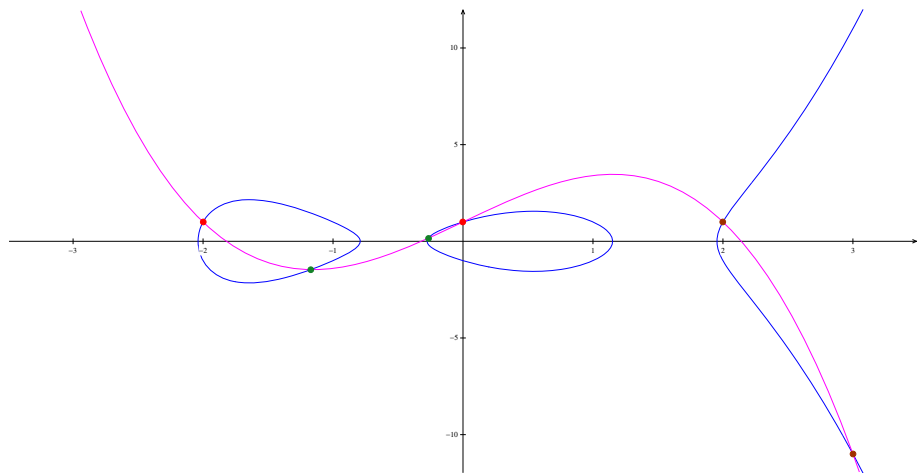
$$D_2 = (2, 1) + (3, -11)$$



Addition on Genus 2 Curves

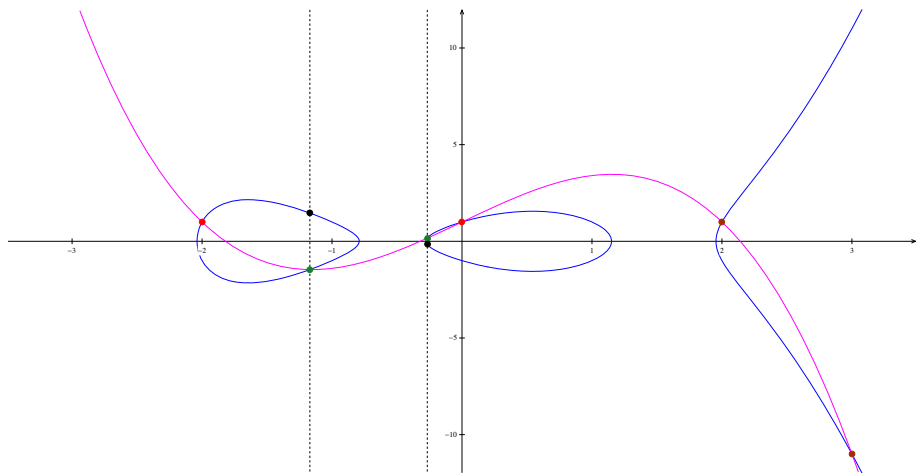


Addition on Genus 2 Curves



$$(\bullet + \bullet) + (\bullet + \bullet) + (\bullet + \bullet) = 0$$

Addition on Genus 2 Curves



$$(\bullet + \bullet) + (\bullet + \bullet) + (\bullet + \bullet) = 0 \quad \Rightarrow \quad (\bullet + \bullet) \oplus (\bullet + \bullet) = (\bullet + \bullet)$$

Addition on Genus 2 Curves

Motto: “Any complete collection of points on a function sums to zero.”

To add and reduce two divisors $P_1 + P_2$ and $Q_1 + Q_2$ in genus 2:

- The four points P_1, P_2, Q_1, Q_2 lie on a unique function $y = v(x)$ with $\deg(v) = 3$.
- This function intersects H in two more points R_1 and R_2 :
 - The x -coordinates of R_1 and R_2 can be obtained by finding the remaining two roots of $v(x)^2 + h(x)v(x) = f(x)$.
 - The y -coordinates of R_1 and R_2 can be obtained by substituting the x -coordinates into $y = v(x)$.
- Since $(P_1 + P_2) + (Q_1 + Q_2) + (R_1 + R_2) = 0$, we have

$$(P_1 + P_2) \oplus (Q_1 + Q_2) = \overline{R_1} + \overline{R_2} .$$

Geometric Reduction

To reduce $D = \sum_{i=1}^r [P_i]$, iterate as follows until $r \leq g$:

- The r points P_i all lie on a curve $y = v(x)$ with $\deg(v) = r - 1$.

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- The r points P_i all lie on a curve $y = v(x)$ with $\deg(v) = r - 1$.
- $w(x) = v^2 - hv - f$ is a polynomial of degree $\max\{2r - 2, 2g + 1\}$.

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 r of the roots of $w(x)$ are the x -coordinates of the P_i .

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 If $r = g + 1$, then $\deg(w) = 2g + 1$, yielding g further roots.
- Substitute these new roots into $y = v(x)$ to obtain $\max\{r - 2, g\}$ new points on H . Replace D by the new divisor thus obtained.

Since $r \leq 2g$ at the start, $D_1 \oplus D_2$ is obtained after at most $\lceil g/2 \rceil$ steps.

Addition in Genus 2 – Example

Consider $H : y^2 = f(x)$ with $f(x) = x^5 - 5x^3 + 4x + 1$ over \mathbb{Q} .

To add & reduce $(-2, 1) + (0, 1)$ and $(2, 1) + (3, -11)$, proceed as follows:

- The unique degree 3 function through $(-2, 1)$, $(0, 1)$, $(2, 1)$ and $(3, -11)$ is $y = v(x)$ with $v(x) = -(4/5)x^3 + (16/5)x + 1$.
- The equation $v(x)^2 = f(x)$ becomes

$$(x - (-2))(x - 0)(x - 2)(x - 3)(16x^2 + 23x + 5) = 0.$$

- The roots of $16x^2 + 23x + 5$ are $\frac{-23 \pm \sqrt{209}}{32}$.
- The corresponding y-coordinates are $\frac{-1333 \pm 115\sqrt{209}}{2048}$. So

$$(-2, 1) + (0, 1) \oplus (2, 1) + (3, -11) = \left(\frac{-23 + \sqrt{209}}{32}, \frac{1333 - 115\sqrt{209}}{2048} \right) + \left(\frac{-23 - \sqrt{209}}{32}, \frac{1333 + 115\sqrt{209}}{2048} \right).$$

Geometric Method with Mumford Representations

Problem: divisors are usually represented with polynomial pairs (Mumford) as opposed to formal sums of points

Costello/Lauter (2011): problem solved!

- find interpolating polynomial $\ell(x)$ via linear system solving
 - $\ell(x) - v_i(x) \equiv 0 \pmod{u_i(x)}$ yields g linear equations in the coefficients of ℓ
 - combining equations from (u_1, v_1) and (u_2, v_2) yields a linear system of dimension $2g$
- avoid computing roots to find $u(x)$:
 - compute $u(x)$ by equating coefficients of $u(x)u_1(x)u_2(x) = \ell(x)^2 - f(x)$
- compute $v(x) = \ell(x) \bmod u(x)$

Explicit Formulas

Algorithms above are described in terms of polynomial arithmetic in $K[x]$.

- For fixed, small g , can express the operations in terms of arithmetic of field elements.
- Gives further opportunities to optimize (reduce field inversions) and eliminate redundant computations

Some techniques used:

- Compute resultant instead of GCD (via Bezout's matrix)
- Optimize exact polynomial divisions
- "Montgomery's Trick" for simultaneous inversions: compute $l = (xy)^{-1}$, $x^{-1} = ly$, $y^{-1} = lx$
- Karatsuba for polynomial multiplication, polynomial reduction

Inversion-Free Arithmetic via Projectivization

Represent the divisor

$$(u, v) \text{ with } u = x^2 + u_1x + u_0 \text{ and } v = v_1x + v_0$$

with

$$[u'_1, u'_0, v'_1, v'_0, z] \text{ where } u_1 = u'_1/z, u_0 = u'_0/z, \text{ etc.}$$

Idea:

- extra coordinate z accumulates values that would have been inverted
- multiply representation through by z to clear denominators and avoid inversions

Fastest formulas for genus 2, odd characteristic:

- Hisil/Costello (2014): Jacobian coordinates (weighted projectivization requiring three extra coefficients)

Explicit Formulas: state-of-the-art

Genus 2 hyperelliptic curves (ramified model):

- Lange et al.: very well developed (explicit versions of algebraic method)
- Costello/Lauter (2011): explicit formulas for genus 2 using geometric method
- Lindner/Imbert/J. (2016): combination of algebraic and geometric, double-add, triple

Higher genus (ramified models):

- Very well developed for genus 3
- Pelzl et al. 2003: explicit formulas for genus 4 ramified models
- Research in progress for split models