

Mini-Lecture 3.1

Linear Functions and Their Properties

Learning Objectives:

1. Graph linear functions
2. Use average rate of change to identify linear functions
3. Determine whether a linear function is increasing, decreasing, or constant
4. Build linear models from verbal description

Examples:

1. For each function, (i) determine the slope and y -intercept; (ii) graph the function using slope and y -intercept; (iii) determine the average rate of change; and (iv) determine whether the function is increasing, decreasing, or constant.

$$(a) f(x) = 3x + 5. \quad (b) f(x) = -4x + 2. \quad (c) f(x) = 5.$$

2. Suppose $f(x) = 3x + 6$ and $g(x) = -x + 4$.

$$(a) \text{Solve } f(x) = 0. \quad (b) \text{Solve } f(x) \geq 0.$$
$$(c) \text{Solve } f(x) = g(x). \quad (d) \text{Solve } f(x) \leq g(x).$$

3. The cost, C , in dollars of a cellular phone plan is given by the function $C(x) = 0.30x + 7$, where x is the number of minutes used.

- (a) What is the cost of the plan if you talk for 150 minutes?
- (b) If the bill is \$220, how many minutes were used?
- (c) What is the maximum number of minutes that can be used for \$120?

Teaching Notes:

- The delta notation may take them a bit to understand.
- The applications are not difficult and should be interesting. Emphasize these.

Answers: (Graphs are below.)

1. (a) (i) Slope = 3, y -intercept = 5; (iii) 3; (iv) increasing.
(b) (i) Slope = -4, y -intercept = 2; (iii) -4; (iv) decreasing.
(c) (i) Slope = 0, y -intercept = 5; (iii) 0; (iv) constant.

$$2. (a) x = -2 \quad (b) (-2, \infty) \quad (c) x = -\frac{1}{2} \quad (d) \left(-\infty, -\frac{1}{2}\right]$$

3. (a) \$52 (b) 710 (c) 376

1.

